

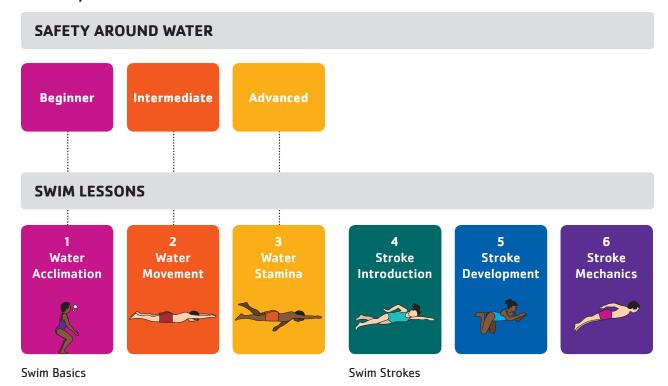
Safety Around Water PROGRAM OVERVIEW

Drowning poses a considerable risk for youth and adults, especially those from underserved populations. The statistics are sobering, but drowning deaths are preventable. At the Y, we believe everyone should have the chance to learn how to stay safe around water:

- Learning to be safe around water is a life skill.
 Today, fewer than half of all Americans say they know how to swim. The Safety Around Water program is designed to help change this reality.
- Learning to be safe around water builds a sense
 of achievement. Overcoming a fear of water
 and mastering skills in the pool build confidence
 and competence. Safety Around Water, like all
 Y programs, helps individuals reach their full
 potential.

Safety Around Water is an independent program designed to reach children at risk of drowning and teach them basic water safety skills, but the skills it develops overlap with those taught in the Swim Basics stage of YMCA Swim Lessons. Students who complete Safety Around Water are prepared to transition directly into swim lessons to continue the learning.

The Safety Around Water-YMCA Swim Lessons Connection



Stages of Learning

The goal of Safety Around Water is to teach students two benchmark skills: jump, push, turn, grab and swim, float, swim. The three stages of Safety Around Water are designed to accomplish this goal while also allowing you to meet students where they are. If students have never been exposed to the water, you may need to begin with the skills outlined in the Beginner stage. If students are able to perform the benchmark skills during the initial assessment, encourage further skill development using the skills outlined in the Advanced stage.

BEGINNER

SUBMERGE

- Submerge bob independently

SWIM, FLOAT, SWIM

- Front glide assisted, to wall, 5 ft.
- Water exit independently
- **Back float** assisted, 10 secs., recover independently
- Roll assisted
- Front float assisted, 10 secs., recover independently
- Back glide assisted, at wall, 5 ft.
- Swim, float, swim assisted, 10 ft.

JUMP, PUSH, TURN, GRAB

- Jump, push, turn, grab assisted

Description

Increases comfort with underwater exploration and introduces basic self-rescue skills performed with assistance

INTERMEDIATE

SUBMERGE

- Submerge look at object on bottom

SWIM, FLOAT, SWIM

- Front glide 10 ft. (5 ft. preschool)
- Water exit independently
- Back float 20 secs. (10 secs. preschool)
- Roll
- Front float 20 secs. (10 secs. preschool)
- Back glide 10 ft. (5 ft. preschool)
- Swim, float, swim, 10 ft.-5 yd.

JUMP, PUSH, TURN, GRAB

- Jump, push, turn, grab

OPTIONAL

- Tread water 10 secs., near wall, & exit

Description

Encourages forward movement in water and basic self-rescue skills performed independently

ADVANCED

SUBMERGE

- Submerge retrieve object in chest-deep water

SWIM, FLOAT, SWIM

- **Swim on front** 15 yd. (10 yd. preschool)
- Water exit independently
- Swim on back 15 yd. (10 yd. preschool)
- Roll
- Swim, float, swim 25 yd. (15 yd. preschool)

JUMP, PUSH, TURN, GRAB

- Jump, push, turn, grab

OPTIONAL

- Tread water 1 min. & exit (30 secs. preschool)

Description

Develops self-rescue skills performed at longer distances than in previous stages